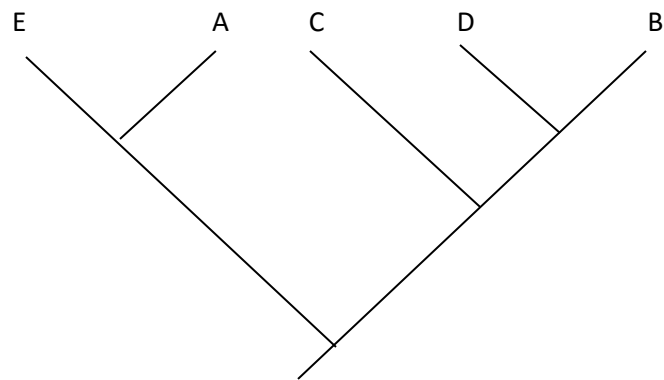


1. Map the following characters onto the tree below following the principle of parsimony.
 - a. How many changes needed to occur to get character 1?
 - b. How many changes needed to occur to get character 3?

| | Taxon A | Taxon B | Taxon C | Taxon D | Taxon E |
|-------------|---------|---------|---------|---------|---------|
| Character 1 | 0 | 1 | 1 | 1 | 0 |
| Character 2 | 1 | 0 | 0 | 0 | 0 |
| Character 3 | 0 | 1 | 1 | 0 | 0 |
| Character 4 | 0 | 1 | 0 | 0 | 0 |
| Character 5 | 0 | 0 | 0 | 0 | 0 |



2. Can you infer a tree from the character matrix below?

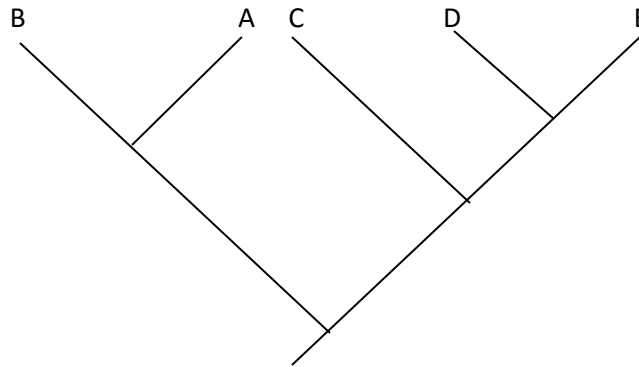
| | Taxon A | Taxon B | Taxon C |
|--------|---------|---------|---------|
| Joints | 0 | 0 | 1 |
| Limbs | 0 | 1 | 1 |
| Eyes | 1 | 1 | 1 |

3. Can you infer a tree from the character matrix below?

| | Taxon A | Taxon B | Taxon C | Taxon D |
|--------|---------|---------|---------|---------|
| Limbs | 0 | 1 | 1 | 1 |
| Joints | 0 | 1 | 1 | 0 |
| Eyes | 1 | 1 | 1 | 1 |
| Claws | 0 | 0 | 1 | 0 |

4. Map the following characters onto the tree below following the principle of parsimony.
- How many changes were there in your tree overall?
 - How many changes needed to occur to place character 3?

| | Taxon A | Taxon B | Taxon C | Taxon D | Taxon E |
|-----------|---------|---------|---------|---------|---------|
| Joints | 0 | 0 | 1 | 1 | 1 |
| Wings | 0 | 0 | 0 | 0 | 1 |
| Spots | 1 | 0 | 0 | 1 | 1 |
| Forelimbs | 0 | 0 | 1 | 1 | 1 |
| Fangs | 1 | 1 | 0 | 0 | 0 |



5. Attempt to fill in the character matrix using the phylogenetic tree below that has characters mapped onto it.

| | Taxon A | Taxon B | Taxon C | Taxon D |
|--------|---------|---------|---------|---------|
| Scales | | | | |
| Wings | | | | |
| Limbs | | | | |
| Hair | | | | |

